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| Title | **Create surface design** | | |
| Level | **3** | **Credits** | **21** |

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| Purpose | This competency standard identifies the competencies required to create surface pattern designs for the fabric used in fashion production. You will be expected to conduct research to select a theme, perform research on a selected theme, develop surface design according to elements and principles of design and perform surface pattern repeat. |

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| Classification ISCED | 0212 Fashion, interior and industrial design |

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| Available grade | Competent / Not yet competent |

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| Modification history | N/A |

| **Competency Unit** | **Performance Criteria** | **Knowledge and Understanding** | **Tools and Equipment** |
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| **A1 – Conduct research to select a theme** | *Trainee will be able to:*   1. Perform brainstorming through mind mapping 2. Carry out research using different research sources  * Primary research * Secondary research  1. Create research board on the selected theme 2. Create mood board with reference to research board 3. Create color board on the basis of selected theme | * *Trainee must know and understand*  1. The process of brainstorming for the selection of theme. 2. Cultural and market, seasonal trends 3. Difference between primary and secondary research 4. Concept of research board 5. Concept of mood board 6. Importance of color board | **Non-Consumables:**  Internet, computer, multimedia  **Consumables:**  Sketch book, pencil, eraser, magazines, sharpener, colour media, glue. |
| **A2.** Develop Surface Designs according toelements and principles of design | *Trainee will be able to*   1. Create motif design with reference to research following elements and principles of design 2. Develop designs from the theme research 3. Demonstrate the use of color theory | *Trainee must know and understand:*  K1 Elements and principles of design  K2 Process of design development  K3 Importance of color theory | **Non-Consumables:**  color palette, paint brushes, water container , scale, compass,  **Consumables:**  Sketch book, poster paints, water colour pencils, pencil eraser, sharpener, note book. |
| **A3.** Perform Surface Pattern Repeats | *Trainee will* be able to:  P1. Demonstrate different types of surface pattern repeats  P2 Render surface repeat using different media | *Trainee must* know and understand:  K1 Different types of surface pattern repeats  K2 Various media used for rendering | **Non-Consumables:**  paint brushes, water container, sharpener, scale, colour palette  **Consumables:**  Sketch book, butter paper, poster paints, water color pencils, pencil, eraser. |